

Java RESTful Clients

Objectives

After completing this lesson, you should be able to do the following:

- Use the JAX-RS 2 Client API
- Describe the alternatives to the JAX-RS 2 Client API:
 - `URLConnection` class
 - Jersey 1.X Client API



Communicating with Web Servers

- Java provides a simple mechanism for communicating with HTTP servers via `URL` objects and their associated `URLConnections`.
- Jersey 1 provides a client API for convenient access to JAX-RS web services.
- JAX-RS 2 (Java EE 7) provides a client API for convenient access to JAX-RS web services.
- Third-party libraries, such as Apache's `HttpClient`, provide finer-grained access to HTTP servers.

JAX-RS 1.1 (Java EE 6) does not provide a client API but the JAX-RS 1.1 reference implementation, Jersey 1.x, includes a Jersey Client API. The Jersey Client API was the basis for the JAX-RS 2.0 Client API and only minor changes are needed to refactor code between the two APIs.

Creating a JAX-RS Client

```
public class JaxRsClient {
    public static void main(String[] args) {
        String baseUrl =
            "http://localhost:8080/JaxRsExample/resources";
        Client client = ClientBuilder.newClient();
        WebTarget target
            = client.target(baseUrl);
        target = target.path("message");
        Builder builder = target.request(MediaType.TEXT_PLAIN);
        String result = builder.get(String.class);
        System.out.println("Result: " + result);
    }
}
```

Continue building the URL.

WebTarget represents a URL.

A Builder is used to specify headers.

Call an HTTP method, and provide the body (entity) and the return type.

Method Chaining JAX-RS Client

```
public class JaxRsClient {
    public static void main(String[] args) {
        String baseUrl =
            "http://localhost:8080/JaxRsExample/resources";
        Client client = ClientBuilder.newClient();
        WebTarget target
            = client.target(baseUrl);
        String result = target
            .path("message")
            .request(MediaType.TEXT_PLAIN)
            .get(String.class);
        System.out.println("Result: " + result);
    }
}
```

Method calls are chained together.

```
javax.ws.rs.client.WebTarget
```

WebTarget allows the application to:

- Represent a base or complete URI
 - `client.target(String)`
- Append additional path elements to the URI
 - `path(String)`
- Append Query Parameters
 - `queryParam(String, Object...)`
- Append Matrix Parameters
 - `matrixParam(String, Object...)`
- Resolve a URI template
 - `resolveTemplate(String, Object)`
- Create an `Invocation.Builder` for a content type
 - `request(MediaType)`

`javax.ws.rs.client.Invocation.Builder`

`Invocation.Builder` allows the application to:

- **Set the Accept header**
 - `accept(MediaType...)`
- **Set the Accept-Language header**
 - `acceptLanguage(Locale...)`
- **Update the Cookie header**
 - `cookie(Cookie)`
- **Set any HTTP header**
 - `header(String, Object)`
- **Call an HTTP method synchronously**
 - `get, put, post, delete, head, trace, options`
- **Call an HTTP method asynchronously**
 - `async()`

Obtaining the Response Entity

All the `Invocation.Builder` synchronous HTTP methods have three overloaded versions:

- Obtain the response entity by class type:

```
Person p = builder.get(Person.class);
```

- Obtain a generic response entity with `GenericType`:

```
List<User> list =  
builder.get(new GenericType<List<User>>() {});
```

- Obtain a response, analyze it, and then read the entity:

```
Response response = builder.get();  
//analyze Response status or headers  
Person p = response.readEntity(Person.class);
```


Sending the Request Entity

The `Invocation.Builder` synchronous HTTP `put` and `post` methods send an entity as the first argument.

```
Response msgResponse = target
    .path("message")
    .request()
    .put(Entity.text("Hello"));
```

An `Entity` object represents a message entity and associated variant information, such as the `Content-Type`.

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When calling the `put` or `post` methods, the `Content-Type`, `Content-Language`, and `Content-Encoding` headers will be set automatically.

There are five convenience methods to create `Entity` objects with common media types: `html`, `json`, `text`, `xhtml`, `xml`. When creating `Entity` objects of other types or if you need to override the language or encoding, use one of the static `entity` methods:

- `Entity.entity(T entity, MediaType mediaType)`
- `Entity.entity(T entity, Variant variant)`

Obtaining Reply Metadata

`Response` represents the complete reply message received by the client. Its API allows the application to access:

- Status code
- Message payload
- Response Headers
- Response Cookies

```
int status = msgResponse.getStatus();
Map<String, NewCookie> cookies =
    msgResponse.getCookies();
String power =
    msgResponse.getHeaderString("X-Powered-By");
Date date = msgResponse.getDate();
```

Web Service Errors

Web Services can experience errors in two places:

- On the server
 - In your web service an exception is thrown. How you convey that to a client depends on the type of web service (SOAP or REST).
- On the client
 - Clients receive the errors produced by a web service.
 - Clients experience error without there being any error produced by a server (networking problems, for example).

javax.ws.rs.WebApplicationException

When not obtaining a Response, a `WebApplicationException` subclass is thrown. There are three direct subclasses:

- `RedirectedException` – HTTP 3XX status codes
- `ClientErrorException` – HTTP 4XX status codes
- `ServerErrorException` – HTTP 5XX status codes

A more specific subclass will be thrown.

```
String stringResult = target
    .path("invalidpath")
    .request(MediaType.TEXT_PLAIN)
    .get(String.class);
```

A `javax.ws.rs.NotFoundException` is thrown. `WebApplicationException` is a subclass of `RuntimeException`.

Reading Response Error Status

When getting a Response, no exception is thrown.

```
int status = msgResponse.getStatus();
if(status >= 400 && status < 500) {
    System.out.println("Client error");
} else if(status >= 500) {
    System.out.println("Server error");
} else {
    System.out.println("STATUS: " + status);
}
```

Alternative Java REST Clients

Although the JAX-RS 2 Client API (Java EE 7) is not available to you, you can still access RESTful web services in a number of ways:

- Jersey 1.X Client API
- `java.net.URL` and `java.net.HttpURLConnection`
- Third-party clients such as Apache's `HttpClient`

For more about Apache's `HttpClient` library, see <http://hc.apache.org/httpcomponents-client-ga/>.

Jersey 1.X Client API

JAX-RS 1.1 does not contain a client API. The JAX-RS 1.1 reference implementation (Jersey 1.X) provides a client API.

JAX-RS 2 Client	Jersey 1 Client
ClientBuilder	<code>com.sun.jersey.api.client.Client</code>
Client	<code>com.sun.jersey.api.client.Client</code>
WebTarget	<code>com.sun.jersey.api.client.WebResource</code>
Response	<code>com.sun.jersey.api.client.ClientResponse</code>

The Jersey 1.X Client API provided the basis for the JAX-RS 2 Client API, but there are a couple of differences. For more information about transitioning from the Jersey 1.X Client API to the JAX-RS 2.0 Client API, see <https://jersey.java.net/documentation/latest/migration.html#mig-client-api>.

java.net.URL Client

```
1 public class SimplestClient {
2     static public void main( String[] args )
3         throws Exception {
4         String contextURL = "http://localhost:8080/jaxrs";
5         String resourcePath = "/airports";
6         String requestPath = "/numAirports";
7         String urlString =
8             contextURL + resourcePath + requestPath;
9         URL url = new URL( urlString );
10        InputStream result = (InputStream) url.getContent();
11        Scanner scanner = new Scanner( result );
12        System.out.println( "Result:_" + scanner.next() );
13    }
14 }
```


java.net.HttpURLConnection Client

```
1 public class FormParamClient {
2     static public void main( String[] args )
3         throws Exception {
4         String contextURL = "http://localhost:8080/jaxrs";
5         String resourcePath = "/airports";
6         String requestPath = "/add";
7         String code = "LGA";           // need URL-encoding
8         String name = "LaGuardia"; // need URL-encoding
9         String urlString =
10             contextURL + resourcePath + requestPath;
11         URL url = new URL( urlString );
12         HttpURLConnection connection =
13             (HttpURLConnection) url.openConnection();
```

URLConnection subclasses provide more control.

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Drawbacks of the Simple Approach

- Requires explicit matching of URL rewrite rules. To avoid invalid URLs, parameters may need to be provided using URL-encoding.
- Requires some awareness of the structure of HTTP messages
- Requires low-level I/O programming

java.net.HttpURLConnection Client

```
14 connection.setRequestMethod( "POST" );
15 connection.setAllowUserInteraction( true );
16 connection.setDoOutput( true );
17 connection.setDoInput( true );
18 connection.connect();
19 OutputStream os = connection.getOutputStream();
20 PrintWriter writer = new PrintWriter( os );
21 writer.print( "code=" + code + "&name=" + name );
22 writer.close();
23 InputStream result = connection.getInputStream();
24 BufferedReader reader =
25     new BufferedReader( new InputStreamReader(result) );
26 System.out.println( "Result: " + reader.readLine() );
27 }
28 }
```

URLConnection Response Status

Use the `URLConnection.getResponseCode()` method to get the HTTP response status:

```
URL url = new
URL("http://localhost:7001/app/resources/root");
URLConnection conn =
    (URLConnection) url.openConnection();
conn.connect();

switch(conn.getResponseCode()) {
    case 404:
    case HttpURLConnection.HTTP_BAD_REQUEST:
    default:
}
}
```

Resources

Topic	Website
URLConnection	http://docs.oracle.com/javase/7/docs/api/java/net/URLConnection.html
Jersey Client API	https://jersey.java.net/documentation/1.18/client-api.html
JAX-RS 2 Client API	https://jersey.java.net/documentation/latest/client.html

Summary

In this lesson, you should have learned how to:

- Use the JAX-RS 2 Client API
- Describe the alternatives to the JAX-RS 2 Client API:
 - `URLConnection` class
 - Jersey 1.X Client API



Practice 8: Overview

This practice covers the following topics:

- Creating a Java SE RESTful (JAX-RS) client to list the collection of media elements
- Adding to the client to read and delete individual media elements
- Adding to the client to add a new media element to the collection
- (Optional) Invoking the UploadServlet by using the RESTful client